Game Play and Performance

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42 Entertainment
6 relationships that arise between game play and performance

6 design strategies to create more performative play
Game Play and Performance

a complicated relationship
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a complicated relationship

1. All game play is performance.
2. All game play is theatrical.
3. Performance is improved by game play’s theatrical “magic as if”.  

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a complicated relationship

4. Performance is scary, games are safe.
5. Play is autotelic, performance is telic, and game play can be both.
6. Performance makes a game play systems legible.
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performative design

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performative design

1. Make play more physical.
2. Make play more visible.
3. Make play more spectacular.
4. Make play more legible.
5. Make play more conspiratorial.
6. Make play more psychological.
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performative mods

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performative mods

More physical
More visible
More spectacular
More legible
More conspiratorial
More psychological

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Go Play! Go Perform!

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